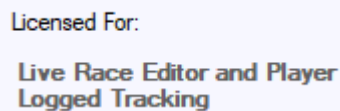# TrackLoader Cheat Sheet

Geoff Smith 4 June 2024

Covers loading tracks from loggers and creating races from those tracks.
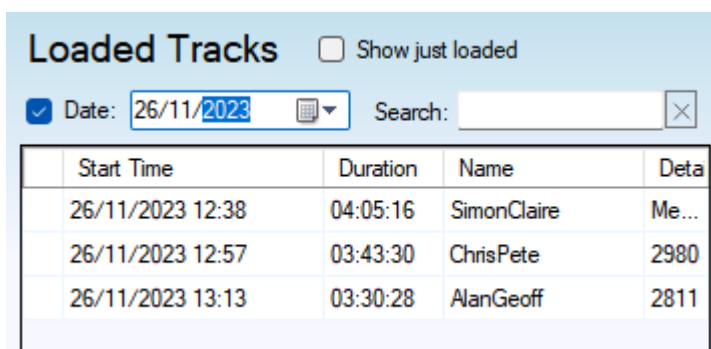
Setup checks

- ☐ You're on Windows, using the TackTracker desktop player.
- ☐ If your player is out of date, you can download and install the latest version from tacktracker.com/web/download.
- ☐ Your licence is installed and valid. When you launch TackTracker, check you are licensed for "Logged Tracking" on the splash screen

Licensed For:

Live Race Editor and Player
Logged Tracking

Loading Tracks

Step one is to load tracks into your Track Loader.
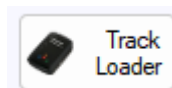
Loaded Tracks ☐ Show just loaded

☑ Date: 26/11/2023 ▦▾ Search: _____ ✕

| Start Time	Duration	Name	Deta
26/11/2023 12:38	04:05:16	SimonClaire	Me...
26/11/2023 12:57	03:43:30	ChrisPete	2980
26/11/2023 13:13	03:30:28	AlanGeoff	2811

- ☐ Load all tracks into the system before moving on
- ☐ Check the **Date** checkbox to just show tracks on the day of interest
- ☐ Each track should have Name and Details provided. You can edit the track to add or change this information.

- ☐ Check the Start Time and Duration to ensure the track is valid. Delete rubbish tracks less than, say, 5 mins long.
- ☐ If a track is split in two, there may be a gap where no positions were logged. You can join the two tracks by selecting both and selecting the Join option in the spanner menu.
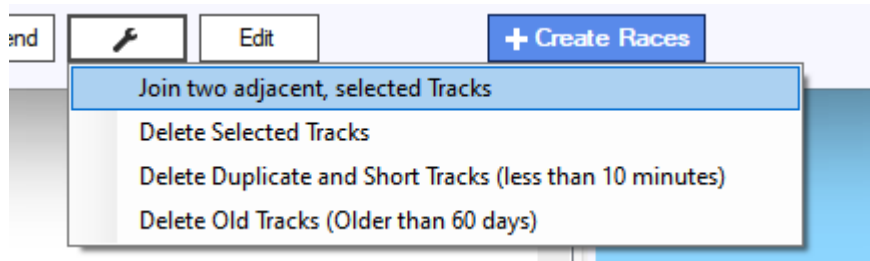
Creating Races

- ☐ Select 2 to 3 tracks in the track loader and click Create Races
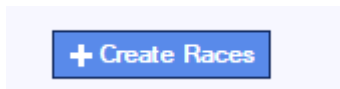
You get this Race Editor dialog:

1. Give the race a proper name
2. If the tracks cover multiple races, specify the Number of Races
3. Select the first start. Drag the timeline in the map to the starting point and click "Set Race start to …" in the Race Editor
4. Repeat above step for any other race starts
5. Click Next

Races will be saved to your track library (Library tab).
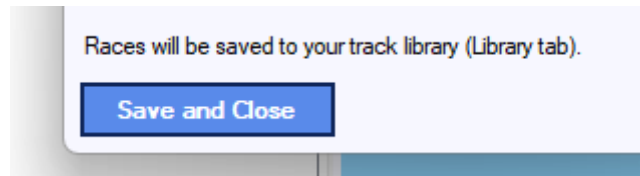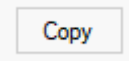
Save and Close

6. Click Save and Close

You have now created the race(s), but they need editing to fix them up…

Editing Races

Select the Library tab and find your new race or races. Select the first race to open it.

☐ Open the Race Editor
☐ Click the **Start tab** and adjust as necessary:
    ☐ Start time

    ☐ Race end time (drag the right flag)
☐ Click the **Course & Marks** tab and set the course:
    ☐ Type the course and click "Apply" to create the marks. Don't include the start or finish in the course.
    ☐ Check "Finish through the start line" if applicable
    ☐ Lay the marks on the map.
☐ If you have subsequent races to edit that use the same or similar course and marks,

click the **Copy** button   **Copy**
☐ Save and Close

Repeat for other races.

Tip: If you copied the course and marks in a previous race, click **Paste** to paste in the copied course and marks to the next race.

Load Remaining Tracks

If your race or races does not yet have all tracks, open the **Track Loader** to load the remaining tracks.
    ☐ Select the tracks to load. (Hold "Shift" or "Ctrl" when clicking to select multiple tracks)

☐ Click "Save" to save these tracks into your races.